



Whole-body **Compliant Dynamical Contacts** in Cognitive Humanoids

Whole-body Compliant Dynamical Contacts in Cognitive Humanoids proj. no. 600716

**WP5: Systems Integration, Standardization and
Evaluation on the iCub robot**

WP leader: IIT

Fondazione Istituto Italiano di Tecnologia.
Robotics, Brain and Cognitive sciences Department.

Work package goals

Scenario 2: iCub posture control while performing goal directed actions.

Milestone 2: validation scenario, balancing on feet while performing goal directed actions.



Scenario 2.
Goal directed actions
involving contacts.

Implementation

- * Implementation 1 (upper body goal directed action): whole-body torque-controlled balancing while gazing and reaching.
- * Implementation 2 (lower body goal directed action): whole-body torque controlled stepping.



Scenario 2.
Goal directed actions
involving contacts.

Addressed challenges

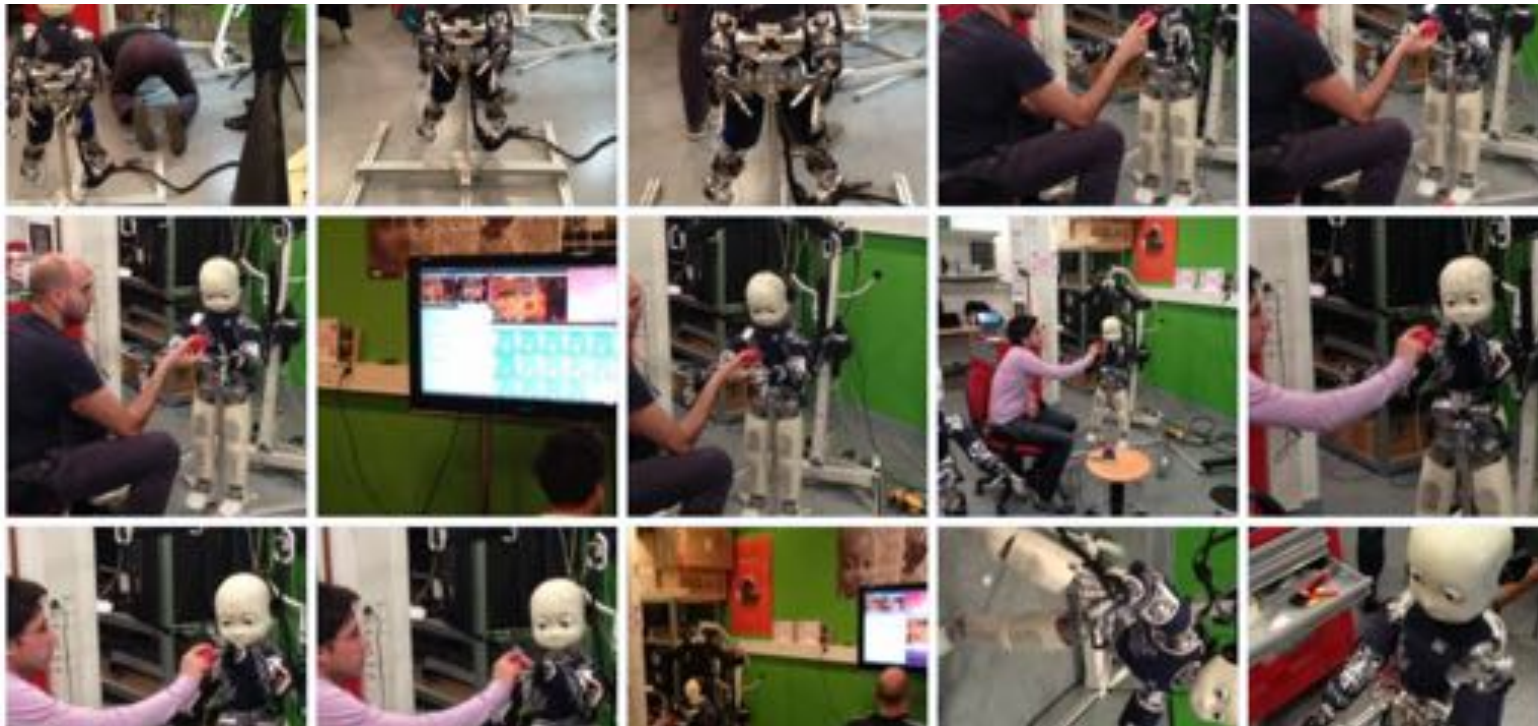
- Dealing with incompatible postural/ Cartesian tasks coordination (hierarchic control: WP3).
- Simultaneous accurate torque (postural) and position (Cartesian) control (dynamic identification: WP1 and WP4).
- Real-time constraints: 30Hz visual control loop and 100Hz on posture.
- Implementation on different robots (iCubParis01 v1.5 and iCubParis02 v2.0).



Integration @ ISIR



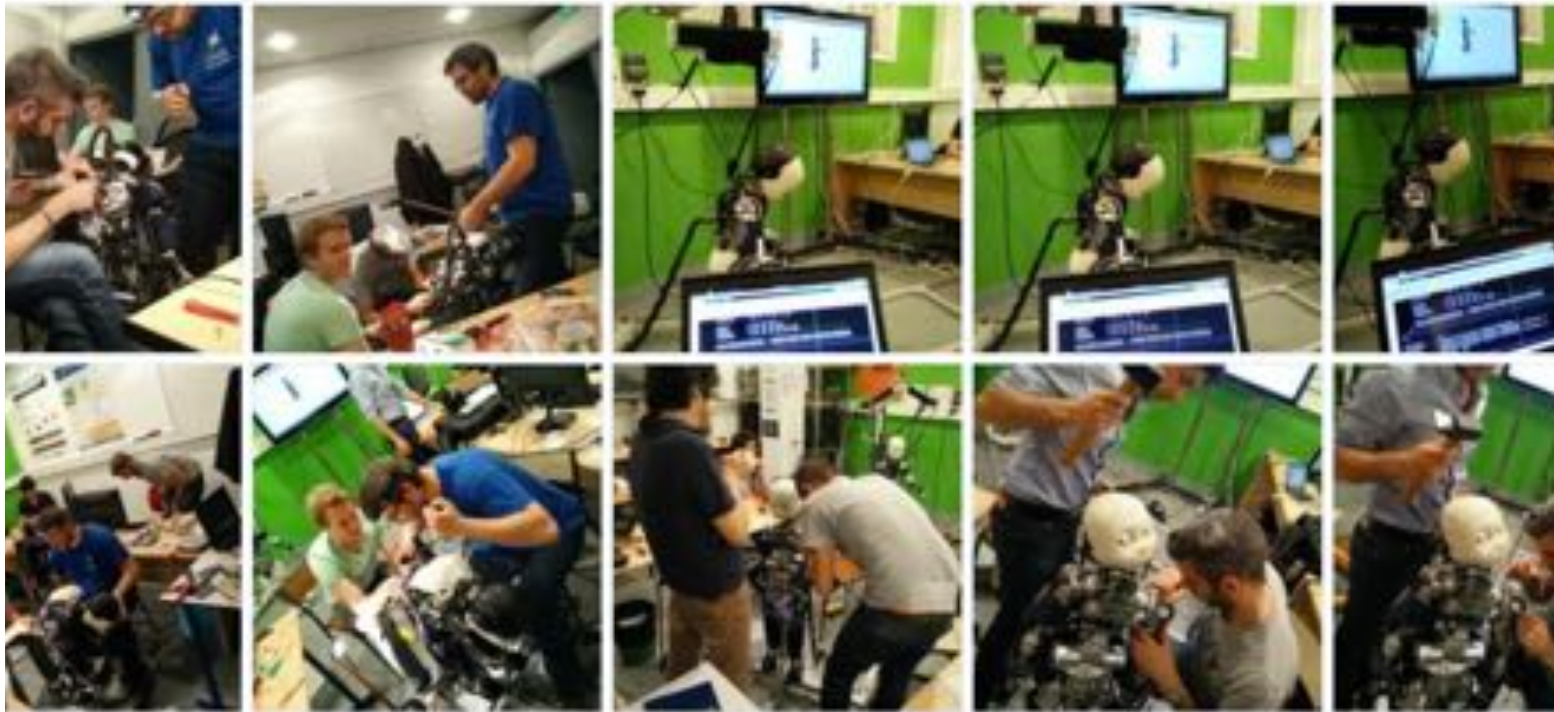
Integration @ ISIR



Integration @ ISIR



Integration @ ISIR



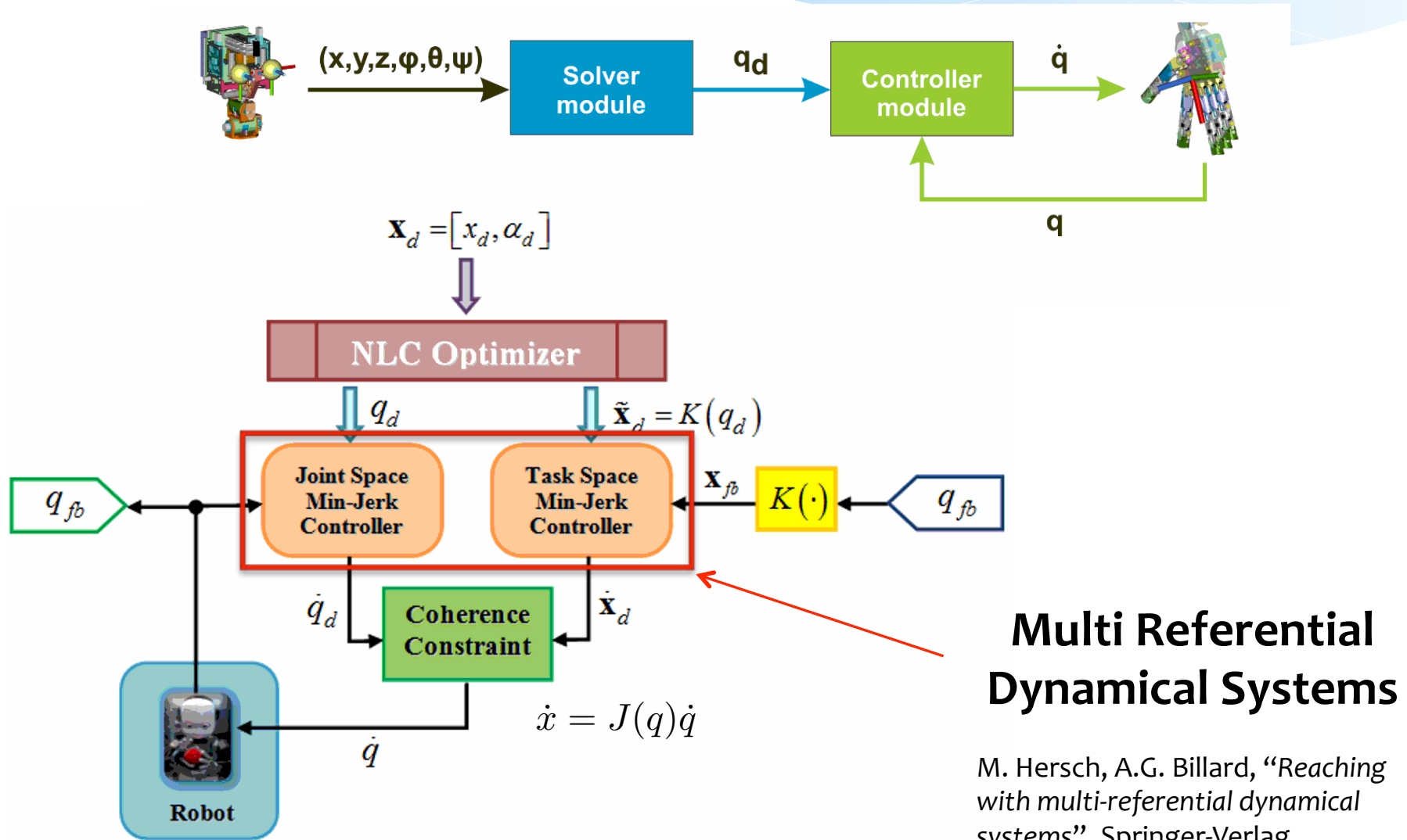
Outline

- * T5.2 Scenario 2: iCub posture control while performing goal directed actions.
 - Integration of the iCub gaze, arm and foot Cartesian controller (Y2).
 - Enhanced whole-body control (Y1+).
 - Enhanced whole-body modeling (Y2).
 - Implementation on the real robot:
 - Validation scenario video.

Outline

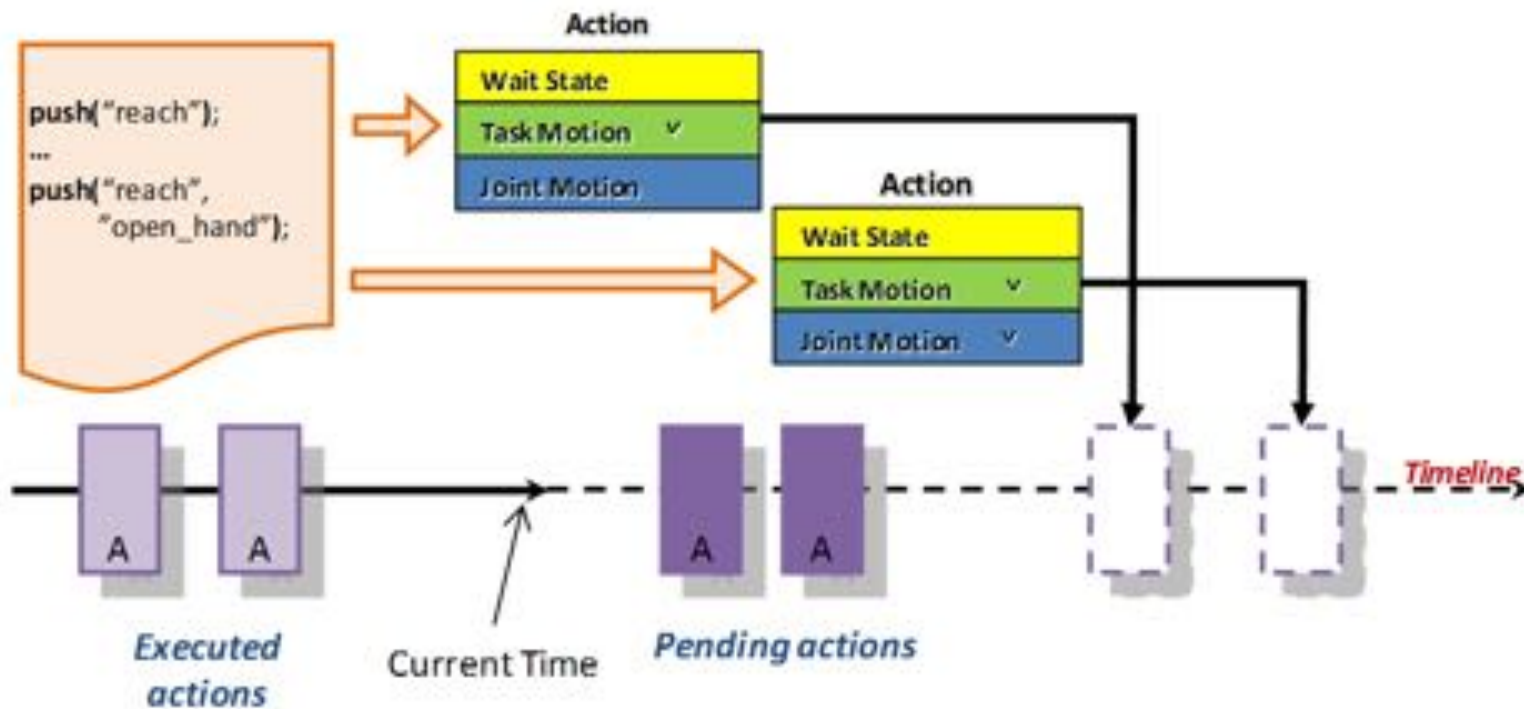
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Cartesian Controller Structure



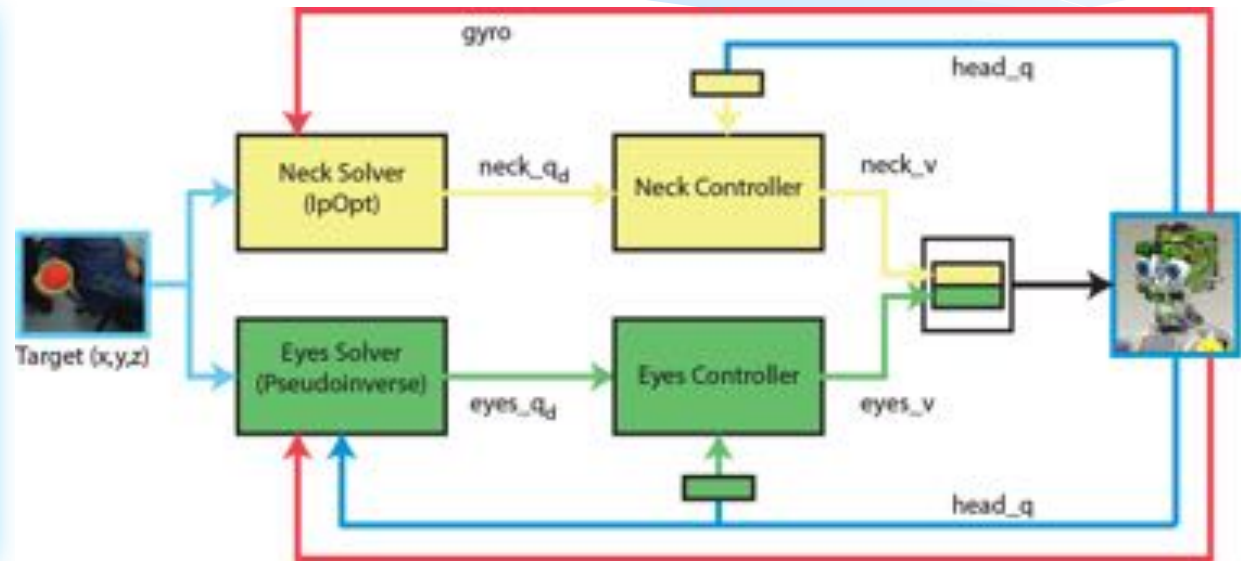
Motor primitives

3. Open-source library for **Motor Primitives**



4. Easy integration with low-level **wholeBodyControl**

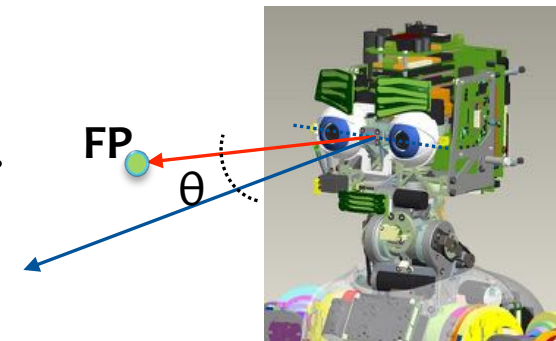
The gaze controller



Yet another Cartesian Controller: reuse ideas ...

Then, apply easy transformations from Cartesian to ...

1. Egocentric angular space
2. Image planes (mono and stereo)



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Task Space Inverse Dynamics (TSID)



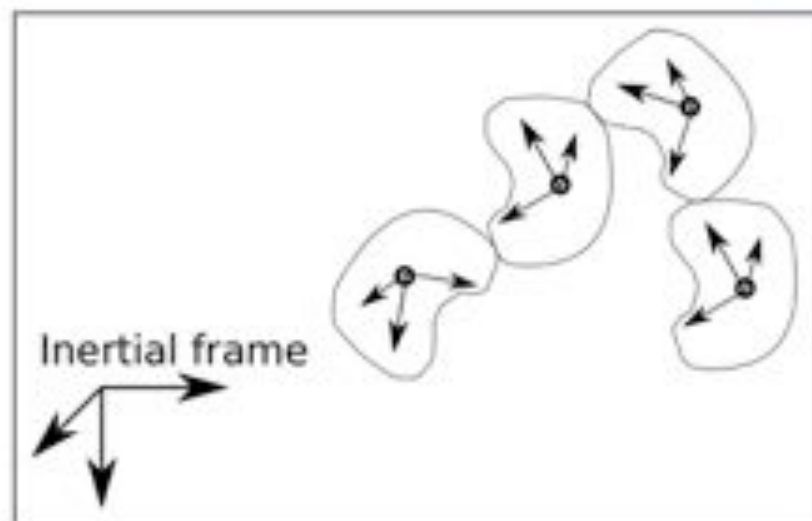
A framework for
**prioritized control of
positions and forces**

$$M(q)\dot{v} + C(q, v)v + g(q) - J^T F_{ext} = \begin{pmatrix} 0_6 \\ \tau \end{pmatrix}$$

Balancing

T5.2

General definitions of the centroidal momentum



Centroidal Momentum

$$H := \sum_{i=0}^n l_i \nu_i$$

- ▶ ν_i twist of the i th body
- ▶ l_i : spatial inertia of the i th body

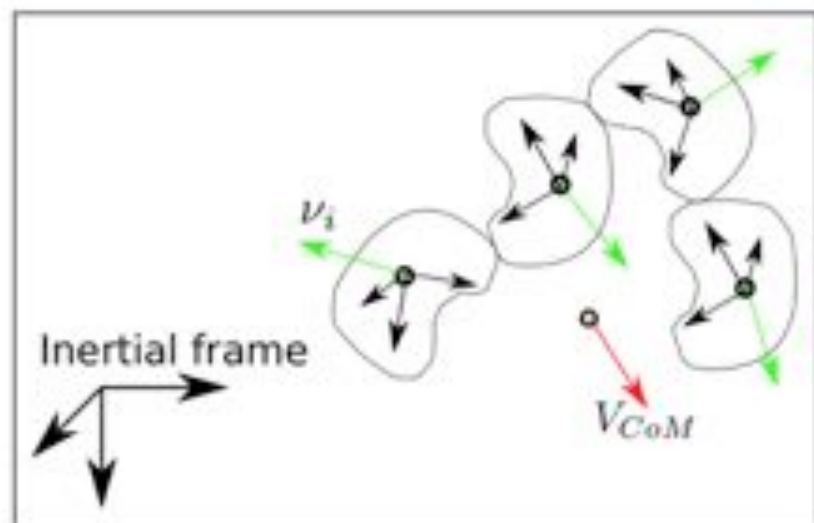
H is a coordinate-free (in the sense of Plucker) quantity



Balancing

T5.2

Centroidal momentum at the center of mass with inertial orientation



Centroidal Momentum

$$H_{CoM} := \begin{pmatrix} m_{tot} V_{CoM} \\ f(q, \dot{q}) \end{pmatrix}$$

- ▶ m_{tot} : total mass of the robot, q : joints' positions
- ▶ V_{CoM} : velocity of the center of mass

$$\frac{d}{dt} H_{CoM} = f_{Ext}^{CoM}$$



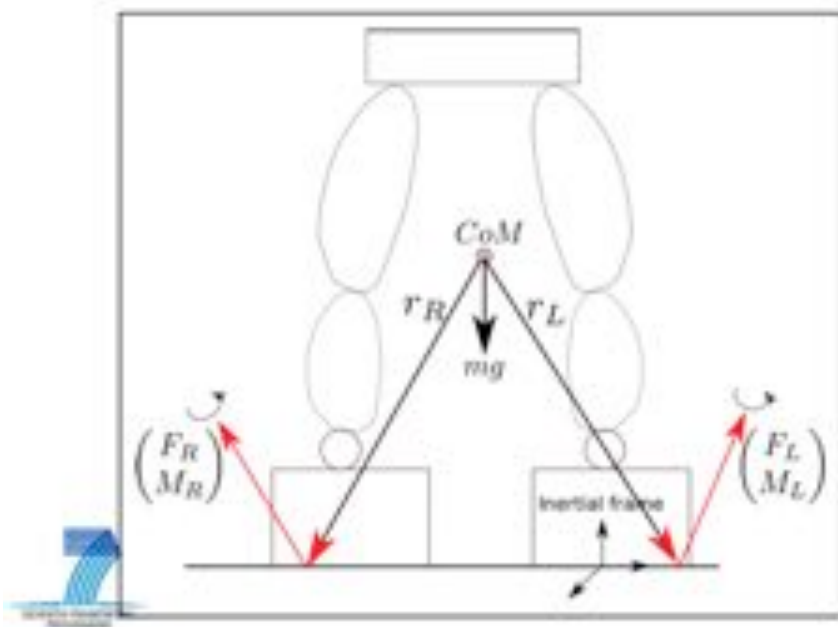
Balancing

Control strategy when balancing on two feet

T5.2

$$\dot{H}_{CoM} = \text{grav} + A(q)F_{\text{ext}}$$

$$M(q)\dot{v} + C(q, v)v + g(q) - J^T F_{\text{ext}} = \begin{pmatrix} 0_6 \\ \tau \end{pmatrix}$$



$$A(q) = \begin{pmatrix} I_3 & 0_3 & I_3 & 0_3 \\ r_L \times & I_3 & r_R \times & I_3 \end{pmatrix}$$

$$F_{\text{ext}} = \begin{pmatrix} F_L \\ M_L \\ F_R \\ M_R \end{pmatrix}$$

Balancing

T5.2

Control strategy when balancing on two feet

$$\dot{H}_{CoM} = \text{grav} + A(q)F_{ext}$$

$$M(q)\dot{v} + C(q, v)v + g(q) - J^T F_{ext} = \begin{pmatrix} 0_6 \\ \tau \end{pmatrix}$$

Constraints on feet

$$J(q) := \begin{pmatrix} J_L \\ J_R \end{pmatrix}$$

$$J(q)\dot{v} + \dot{J}(q)v = 0$$

Find τ such that

- (1) equilibrium is maintained
- (2) $x = x_d$ goal directed task



Balancing

T5.2

Control strategy when balancing on two feet

$$\dot{H}_{CoM} = \text{grav} + A(q)F_{ext}$$

$$M(q)\dot{v} + C(q, v)v + g(q) - J^T F_{ext} = \begin{pmatrix} 0_6 \\ \tau \end{pmatrix}$$

Constraints on feet

$$J(q) := \begin{pmatrix} J_L \\ J_R \end{pmatrix}$$

$$J(q)\dot{v} + \dot{J}(q)v = 0$$

Find τ such that

$$(1) \dot{H}_{CoM} = \dot{H}_{CoM}^d, F_{Ext}^d \in FC$$

$$(2) q \approx q_d \text{ s.t. } x(q_d) = x_d$$



Balancing

T5.2

Control strategy when balancing on two feet

$$\tau = \tau_f(F_{ext}^d) + N\tau_0$$

τ_0 is chosen as a proportional feedback (impedance behaviour around q_d) plus gravity and external force compensation:

$$\tau_0 = g(q) + K_p(q - q_d) + J^T F_{ext}^d$$

q_d , the postural configuration, is chosen to coincide with the solution of the Cartesian controller to perform goal directed actions with the hands and/or feet.



Balancing

T5.2

Control strategy when balancing on two feet

$$H_{CoM} = \begin{pmatrix} mV_{CoM} \\ H_{\omega} \end{pmatrix} \Rightarrow \dot{H}_{CoM} = \begin{pmatrix} m\dot{V}_{CoM} \\ \dot{H}_{\omega} \end{pmatrix} = \text{grav} + A(q)F_{ext}$$

We choose F_{Ext}^d such that

$$\dot{H}_{CoM} = \dot{H}_{CoM}^d = \text{grav} + A(q)F_{ext}^d$$

We choose \dot{H}_{CoM}^d such that

$$x_{CoM} \rightarrow x_{CoM}^d \quad H_{\omega} \rightarrow 0$$

A choice for F_{Ext}^d is

$$F_{ext}^d = A^{\dagger}(\dot{H}_{CoM}^d - \text{grav})$$

Pseudo-inverse suggests that there might be some null space to exploit (internal torques).



Balancing

T5.2

Control strategy when balancing on two feet

$$H_{CoM} = \begin{pmatrix} mV_{CoM} \\ H_\omega \end{pmatrix} \Rightarrow \dot{H}_{CoM} = \begin{pmatrix} m\dot{V}_{CoM} \\ \dot{H}_\omega \end{pmatrix} = \text{grav} + A(q)F_{ext}$$

A better choice for F_{Ext}^d is

$$F_{ext}^d = A^\dagger(\dot{H}_{CoM}^d - \text{grav}) + N_A F_0$$

Then, the torques are

$$\tau = \tau_f(F_0) + N\tau_0(F_0)$$

$$\tau_c = \arg \min_{F_0} |\tau(F_0)|$$

$$\text{s.t. } F_{ext}^d(F_0) \in FC$$

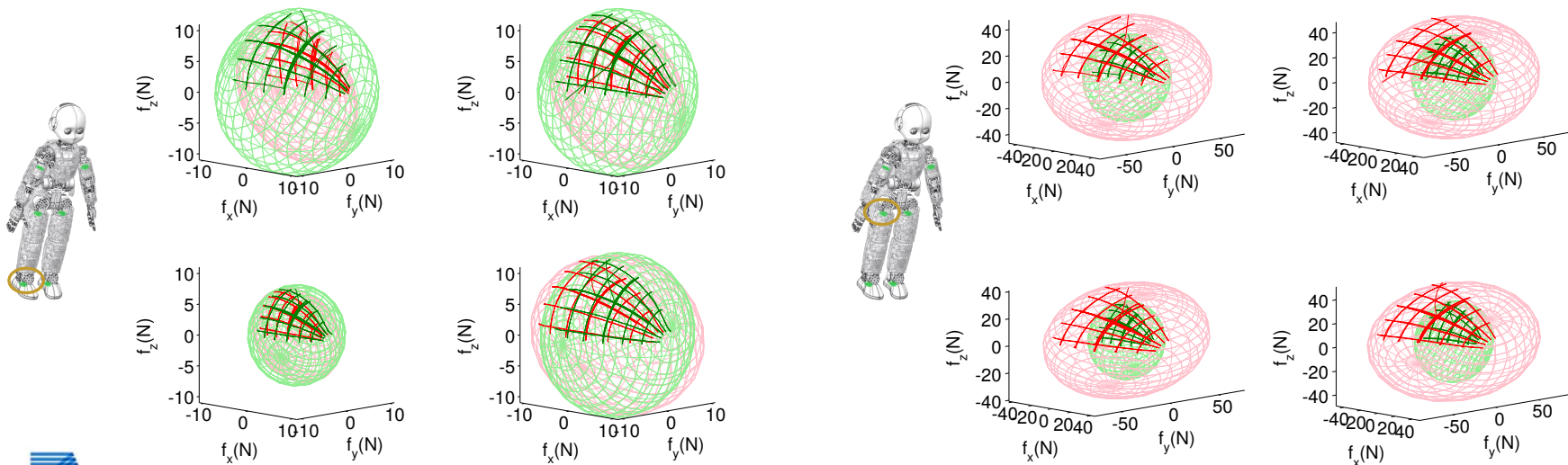


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Force/torque sensor calibration: experimental results

- * **Result 3:** after calibration on a training set, calibrated force and torques lie on a sphere (test set).



Open-source code: <https://github.com/robotology-playground/insitu-ft-calibration>

S. Traversaro et al. (ICRA 2015)

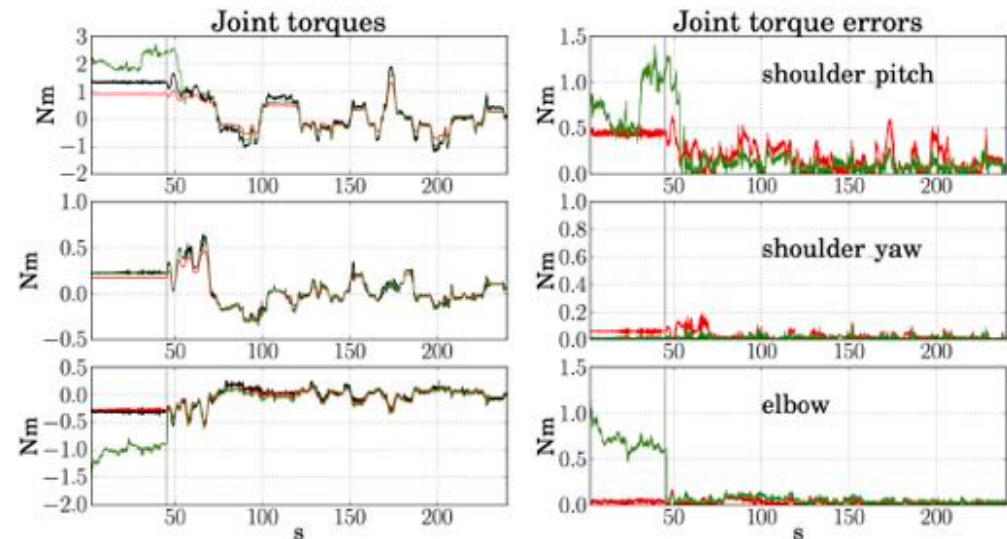
Identification with force@base

Proposition (Ayusawa et al., 2013)

The indefinable parameters subspace associated to joint torque measurements is a subspace of the one associated to base force measurements. In other terms, the parameters estimated with base forces can be used to predict joint torques.

Proposition (Traversaro et al., 2015)

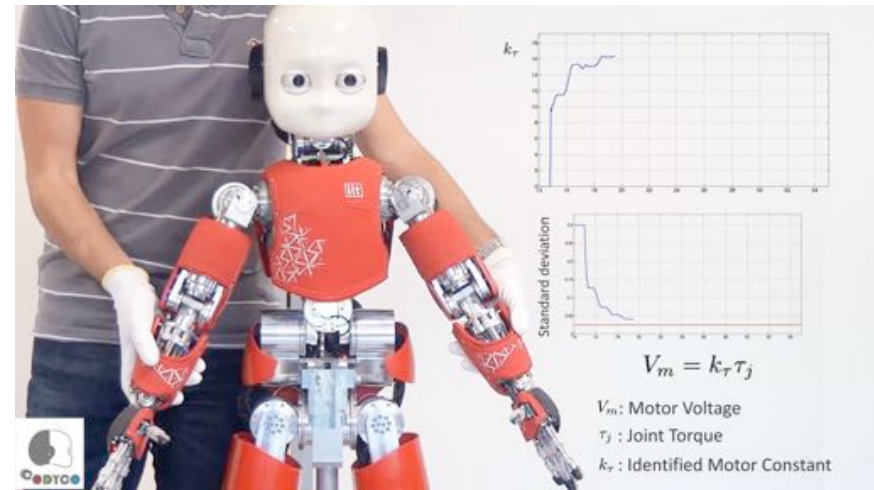
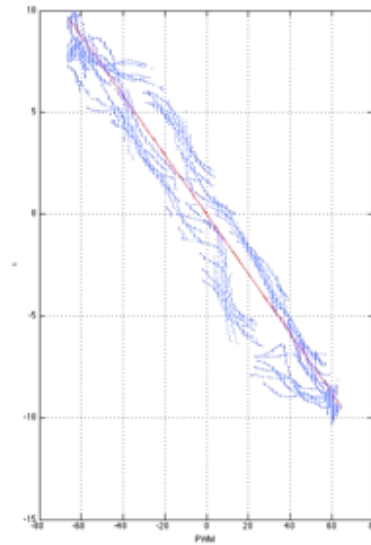
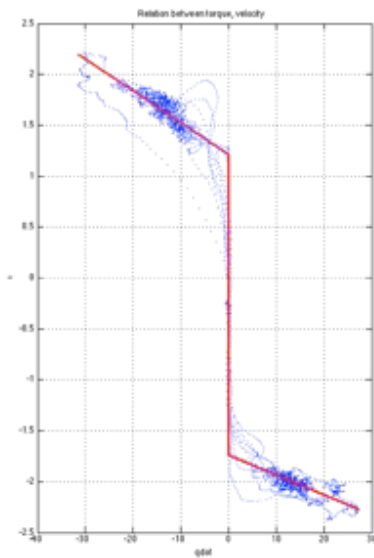
The indefinable parameters subspace associated with different choices of the base link coincides with the subspace associated to a specific choice of the base link. In other terms, the parameters estimated with base forces can be used to predict joint torques and external-forces.



Open-source code:
<https://github.com/robotology-playground/idyntree>
S. Traversaro et al. (ICRA 2015)

Motor transfer function identification

$$V_i = k_t \tau_i + (k_{vp} s(\dot{\theta}_i) + k_{vn} s(-\dot{\theta}_i)) \dot{\theta}_i + (k_{cp} s(\dot{\theta}_i) + k_{cn} s(-\dot{\theta}_i)) \text{sign}(\dot{\theta}_i),$$

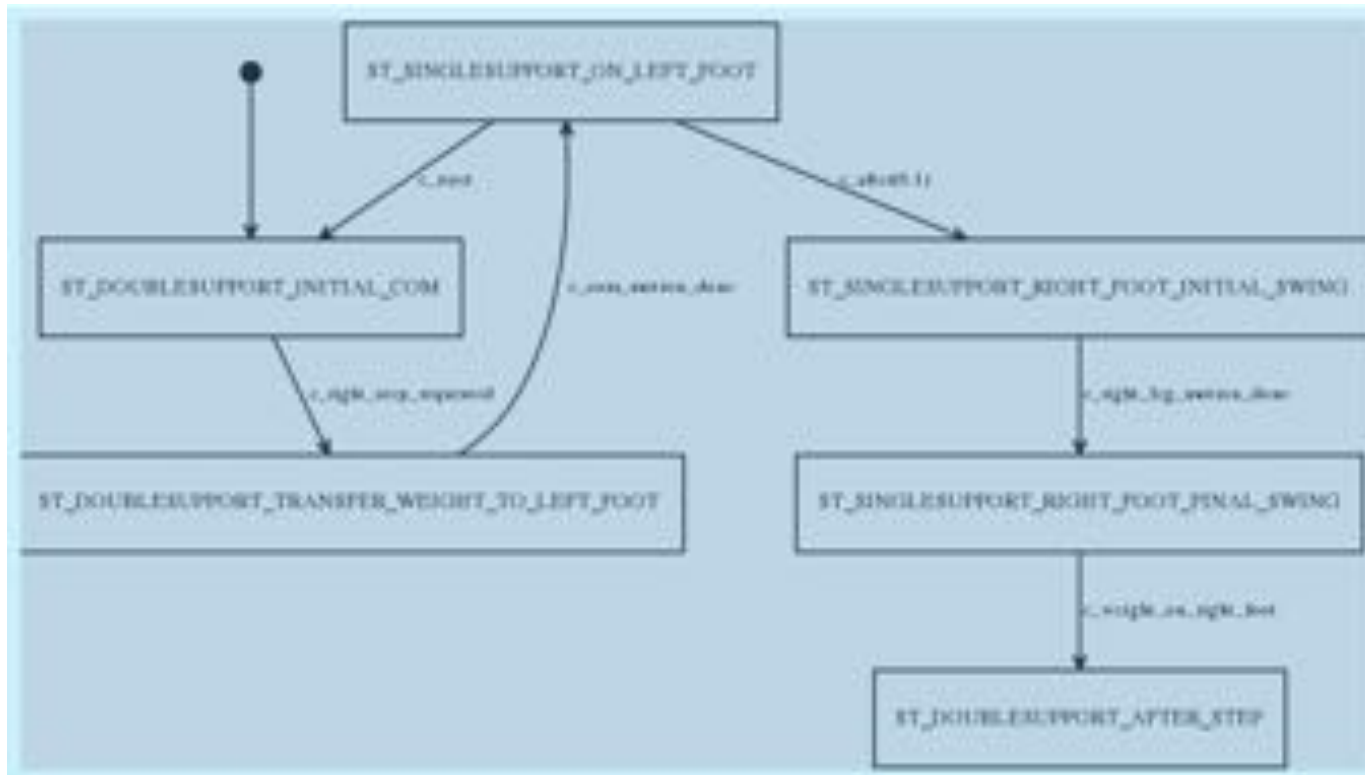


Fundamental identification procedure to match the model VS real gap.

<https://github.com/robotology/codyco-modules/tree/master/src/modules/motorFrictionIdentification>

Task sequencing

T5.2



Constraints on feet

$$J(q) := \begin{pmatrix} J_L \\ J_R \end{pmatrix} \rightarrow J(q) := \begin{pmatrix} I_n \alpha_l(t) & 0_n \\ 0_n & I_n \alpha_r(t) \end{pmatrix} \begin{pmatrix} J_L \\ J_R \end{pmatrix}$$

Based on the concept of generalized inverses (Adi Ben-Israel). See also the work by V. Padois in Orocos-KDL:
KDL::ChainIkSolverVel_wdls

The controller: trajectory generation

T5.2

MJ closed-loop:

$$\begin{bmatrix} \dot{x} \\ \ddot{x} \\ \dddot{x} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -\frac{60}{(T-t)^3} & -\frac{36}{(T-t)^2} & -\frac{9}{T-t} \end{bmatrix} \begin{bmatrix} x \\ \dot{x} \\ \ddot{x} \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \frac{60}{(T-t)^3} \end{bmatrix} x_d$$

$$x(t) = (C_1 + C_2 t + C_3 t^2) \cdot \exp(\lambda \cdot t) + x_d$$

$$\lambda^* = \arg \min_{\lambda \in \mathbb{R}} \left(\int_0^\infty \ddot{x}^2(\tau) d\tau \right) \quad \text{s.t.} \quad \begin{cases} \lambda < 0 \\ x(1) \geq 1 - \varepsilon \end{cases}$$

LTI min-jerk approximation:

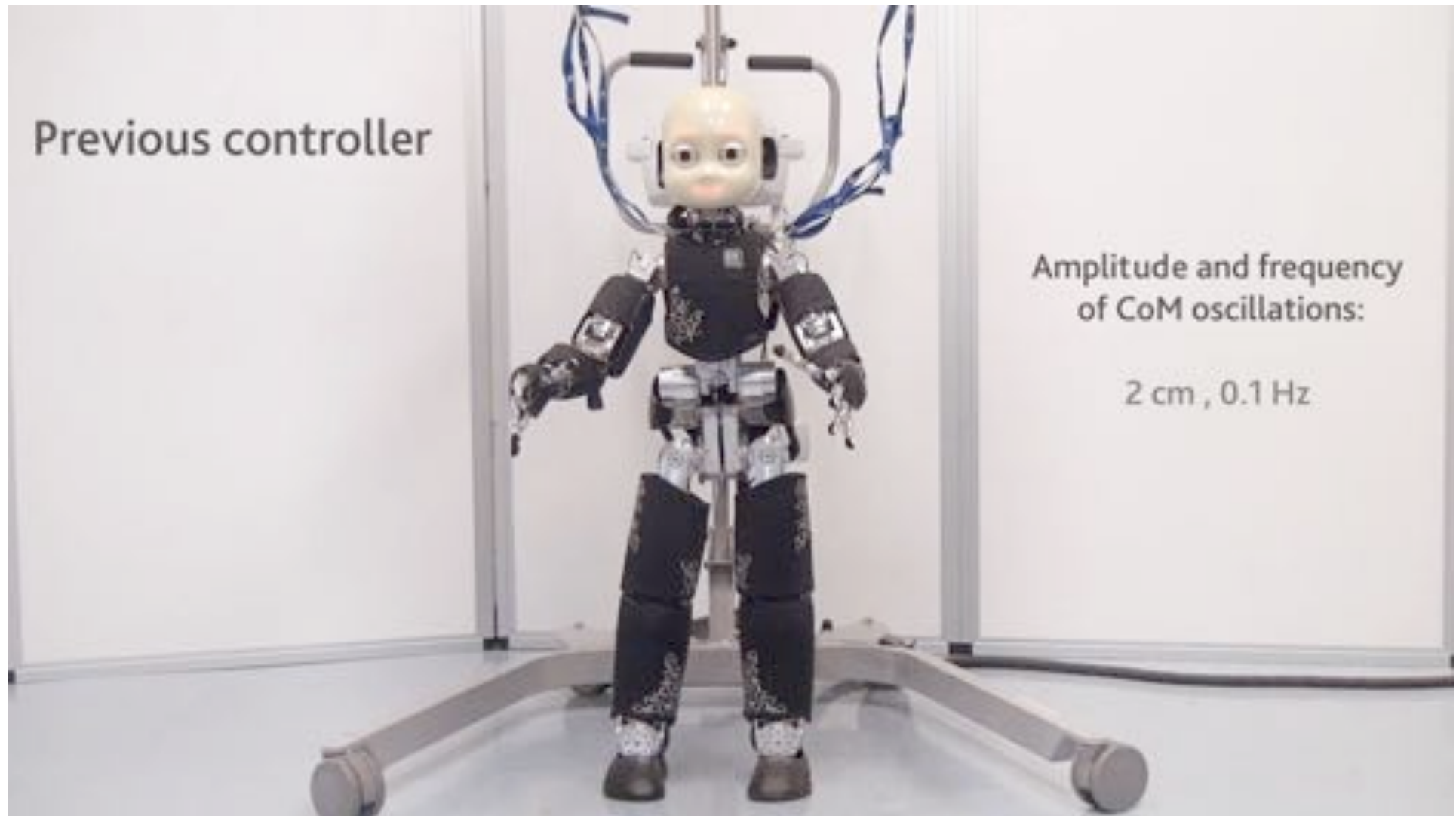
$$\begin{bmatrix} \dot{x} \\ \ddot{x} \\ \dddot{x} \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ \frac{a(\lambda)}{T^3} & \frac{b(\lambda)}{T^2} & \frac{c(\lambda)}{T} \end{bmatrix}}_A \begin{bmatrix} x \\ \dot{x} \\ \ddot{x} \end{bmatrix} + \underbrace{\begin{bmatrix} 0 \\ 0 \\ -\frac{a(\lambda)}{T^3} \end{bmatrix}}_B x_d$$

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Internal torque minimization

T5.2



Single support balancing

T5.2



Goal directed balancing

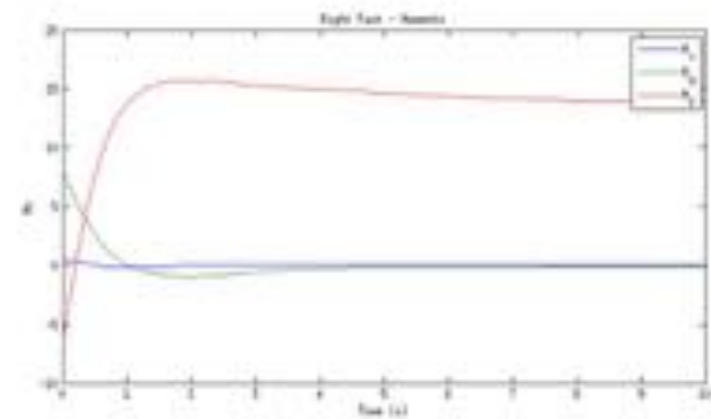
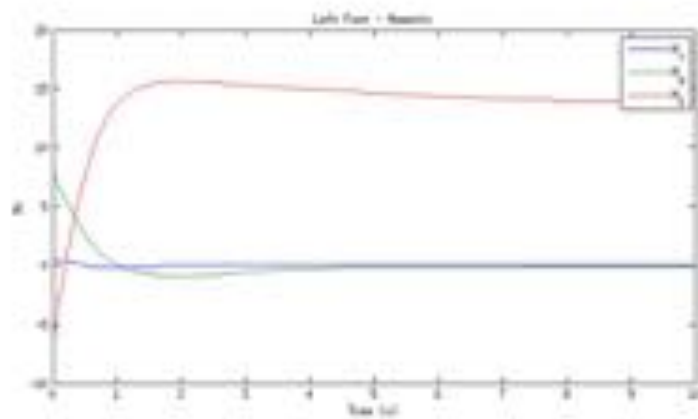
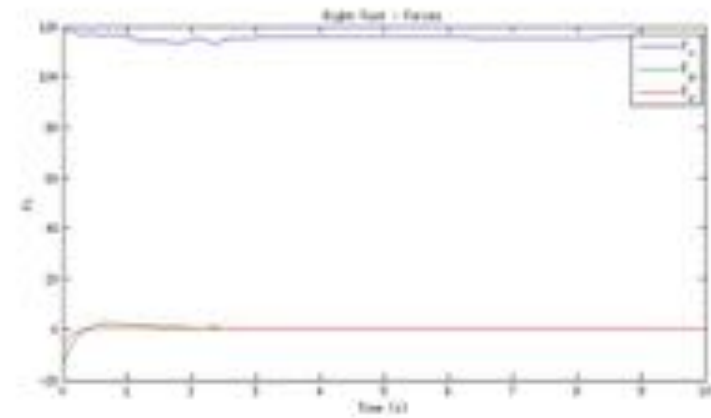
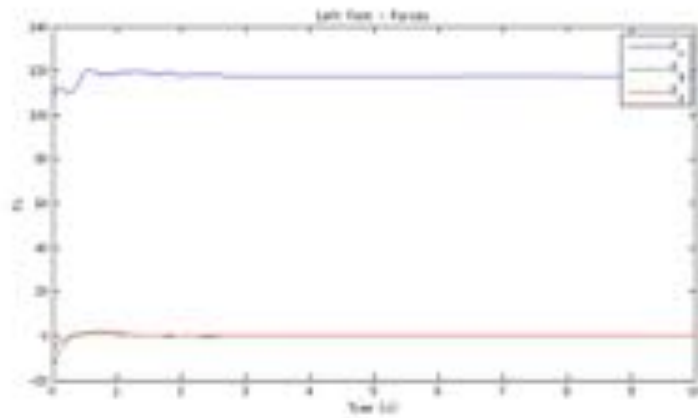
T5.2



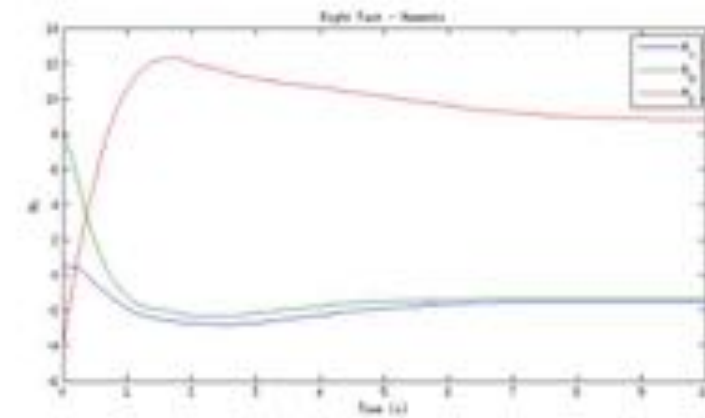
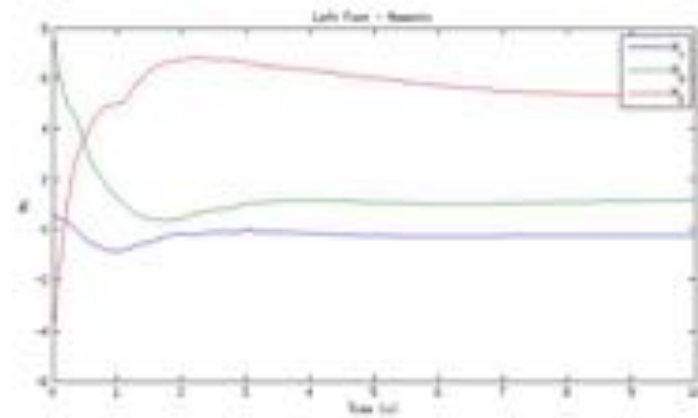
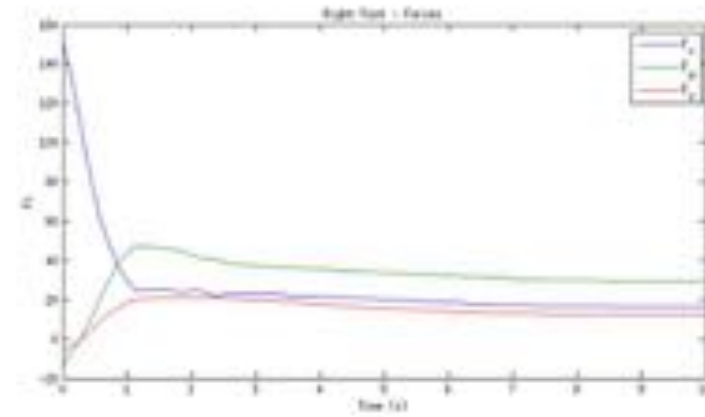
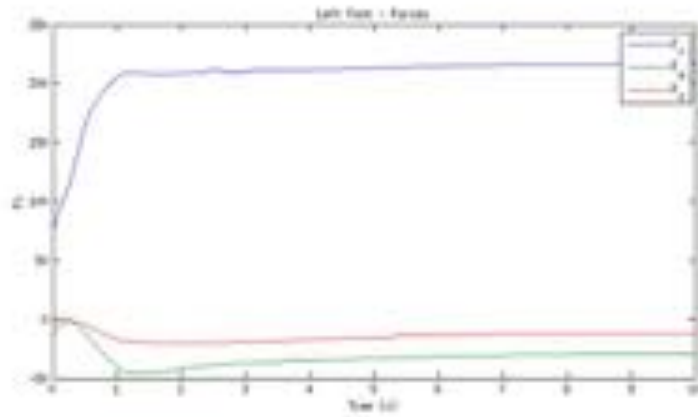
Conclusions

- * Extensions of the first year scenario include:
 - Dealing with incompatible postural/Cartesian tasks coordination.
 - Simultaneous accurate torque (postural) and position (Cartesian) control.
 - Force/torque sensor calibration.
 - System identification.
 - Motor transfer function identification.
 - Implementation on other two iCub versions (v1.5/v2.0)

Internal torques: no minimization



Internal torques: minimization

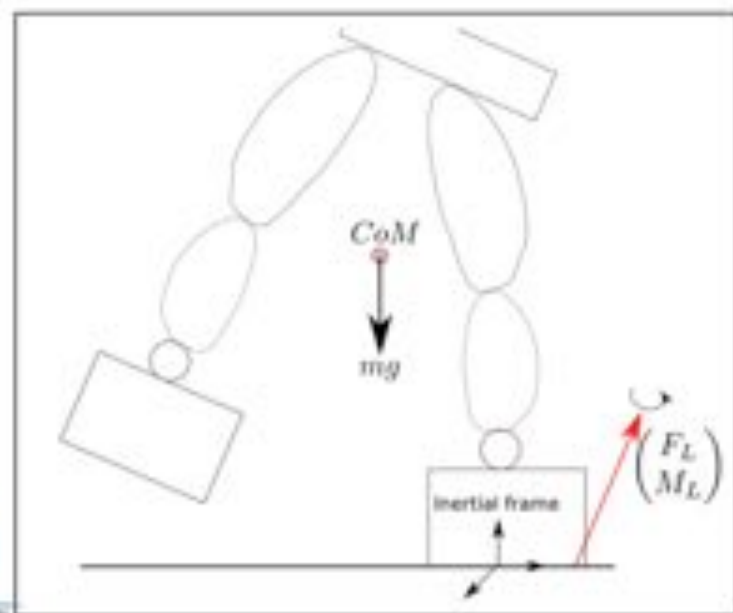


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